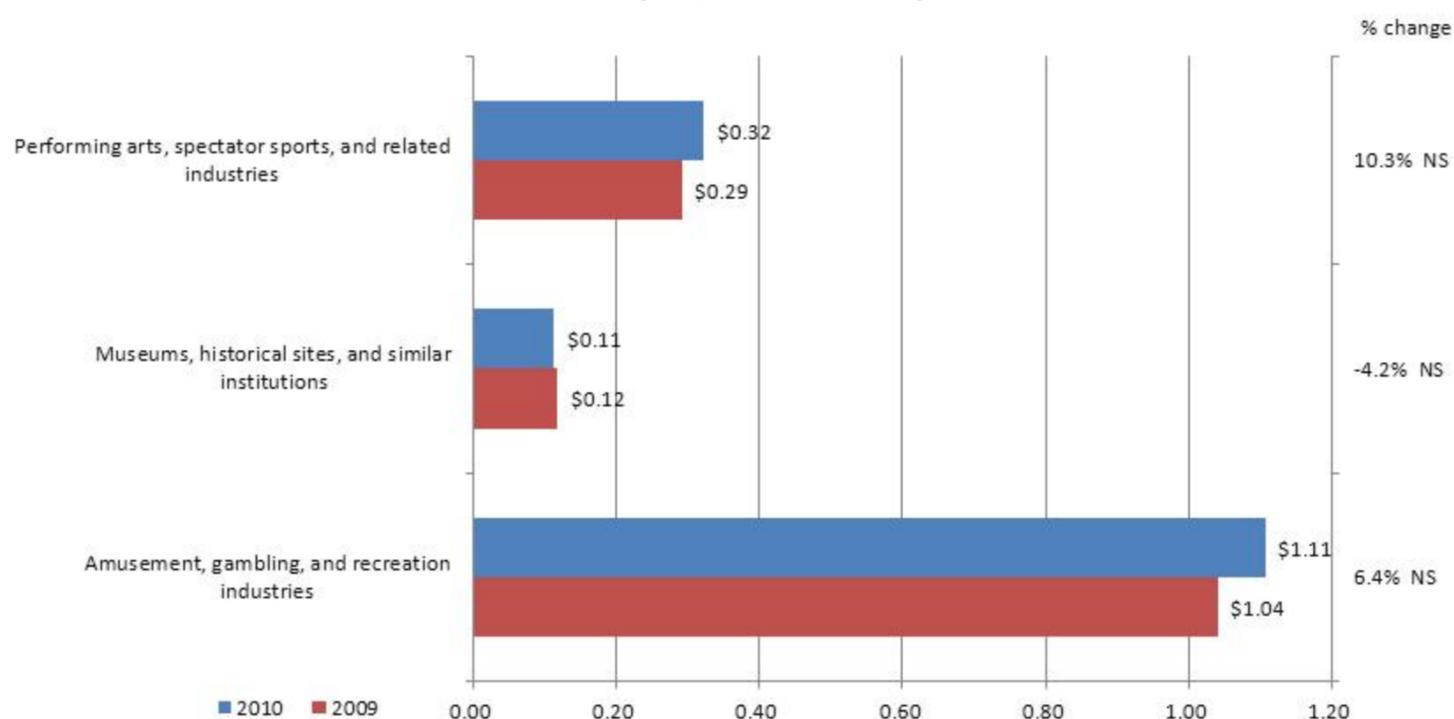


(Billions of current dollars)

ICT Equipment and Computer Software Expenditures	2010	2009	% Change
<b>Total Arts, Entertainment, and Recreation</b>	<b>1.5</b>	<b>1.5</b>	<b>6.3% NS</b>
Noncapitalized Expenditures	0.5	0.5	0.4% NS
Capitalized Expenditures	1.0	1.0	9.5% NS

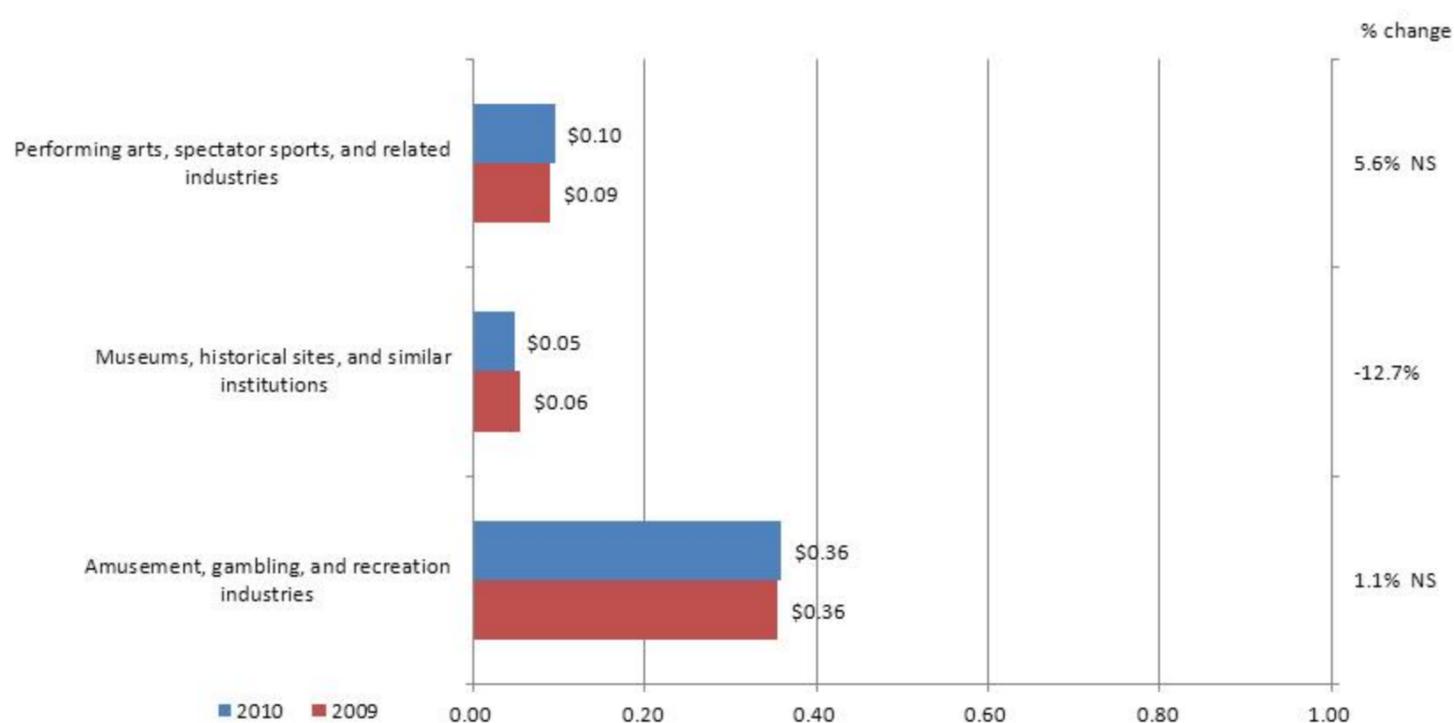
### Total Expenditures for ICT Equipment and Computer Software for Arts, Entertainment, and Recreation Industries: 2010, and 2009 Revised

(Billions of current dollars)



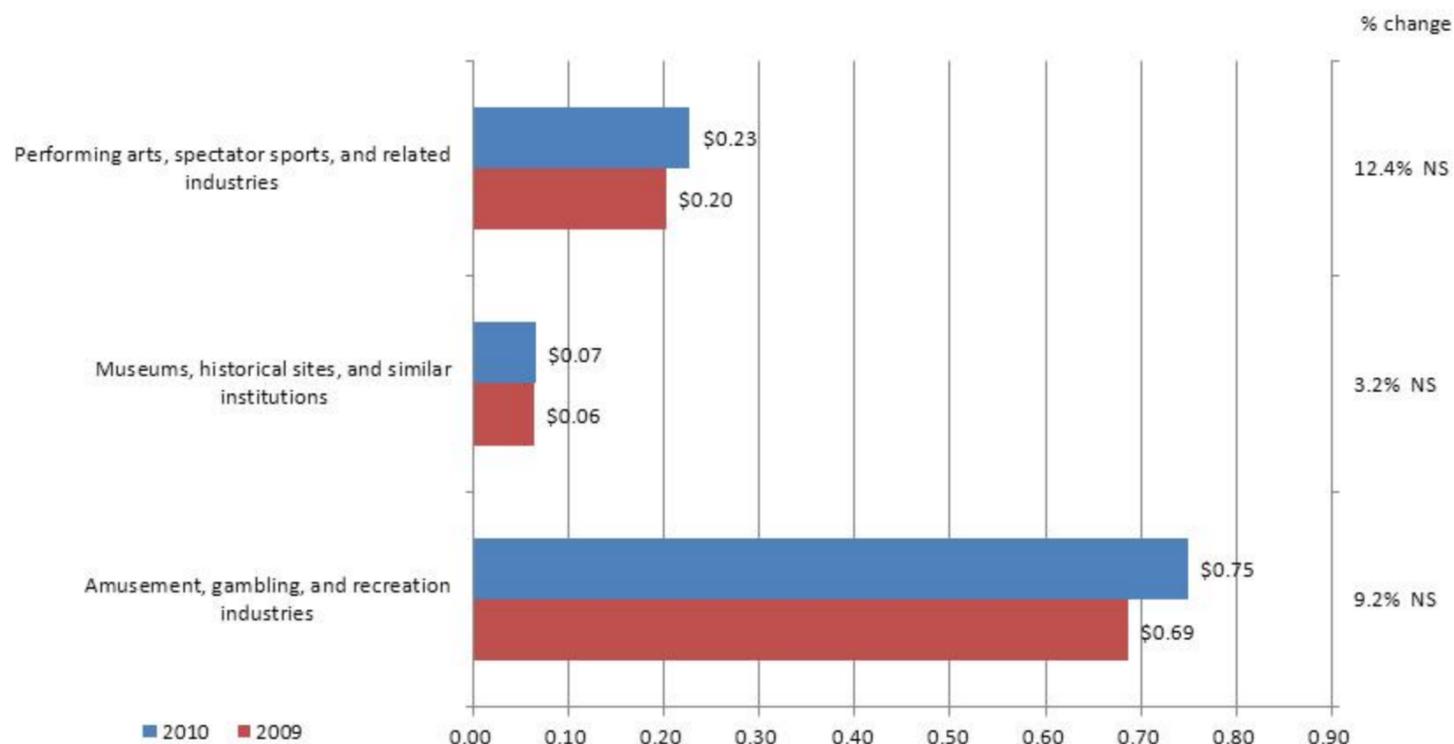
### Noncapitalized Expenditures for ICT Equipment and Computer Software for Arts, Entertainment, and Recreation Industries: 2010, and 2009 Revised

(Billions of current dollars)



### Capitalized Expenditures for ICT Equipment and Computer Software for Arts, Entertainment, and Recreation Industries: 2010, and 2009 Revised

(Billions of current dollars)



Source: U.S. Census Bureau. 2010 Information and Communication Technology Survey

Note: Detail may not add to total because of rounding.

NS: Not Statistically Significant

See the "Reliability of the Estimates" Section of the Sampling and Estimation Methodologies appendix for information on sampling variability, confidence intervals and statistical significance.

Tables 3c, 3d, 3g, 3h, 4e, 4d, 4g and 4h provide the Relative Standard Errors for the sector and industry level estimates of ICT expenditures.